

Sonia Huang

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 Sydney, Australia

(AUS citizen, NZ citizen)

EXPERIENCE

PayBuddy — Junior UX Designer

Feb 2024 - Nov 2024 (Part-time Internship / Remote)

- Facilitated usability tests to gather valuable insight into the usability of existing prototypes.
- Conducted heuristic evaluations and synthesised user test feedback to identify improvement opportunities for further prototype iterations.
- Built a design library of components to ensure consistency and efficiency in designing wireframes.
- Designed interactive prototypes using Figma to improve user experience based on collected user test feedback.

FreeGuides — UX Analyst / UX Designer

Sep 2021 - Oct 2021 (This was part of Prodigy's Client Design Program / Remote)

- Performed comprehensive heuristic evaluations on the usability of the FreeGuides mobile app for peer-to-peer walking tours.
- Developed wireframes to visually demonstrate potential improvements to the interface and encourage social interaction among users.

UNSW Illuminate — Art & Design Subcommittee Member

Jul 2020 - Jul 2021

- Created initial sketches and 3D renders in Maya, and collaborated on writing the design portion for Illuminate's written proposal submission for Sydney Vivid 2021.
- Co-facilitated a workshop teaching students about vector images, where participants could laser-cut a magnet from their designs.

UNSW Digital Society — Digital Director / Graphic Designer

Jan 2020 - Dec 2020

- Led a team of 6 subcommittee members alongside my co-directors, utilising time management and teamwork skills.
- Designed visual assets for social media, event promotions, newsletters, and the yearbook report.
- Scheduled team meetings, assisted communication between teams, and ensured timely completion and delivery of tasks.

Ezymart — Cashier

Nov 2016 - Feb 2018 (Part-time / Casual)

- Provided efficient and friendly customer service, handling cash and electronic transactions and payments, and delivery service pickups.
- Maintained store cleanliness, checked product expiration dates and stocked shelves with new inventory to ensure product freshness.

EDUCATION

University of New South Wales (UNSW) —

*BSc. of Computer Science,
BMA. of Media Arts*

2018 - 2022

SKILLS

- Graphic Design
Wireframing / Prototyping
User Research
Usability Testing / User Testing
Interaction Design
3D Modelling

TOOLS

- Figma
Adobe Software (Photoshop, Illustrator, XD, InDesign)
Canva
Foundry Nuke Studio
Autodesk Maya
Processing
Balsamiq
Visual Studio / VS Code

PROGRAMMING LANGUAGES

- Python
JavaScript / ReactJS
HTML
CSS
Java
C / C++
SQL / PSQL